

Evolution of ESnet -A Changing Landscape in Scientific Networking Chin Guok

Energy Sciences Network Lawrence Berkeley National Laboratory Mini-GRP Workshop @ SCA23 Singapore Mar 1, 2023





ESnet is a Science Mission Network

ESnet provides the high-bandwidth, reliable connections that **link scientists** at national laboratories, universities, and other research institutions, **enabling them to collaborate** on some of the world's most important scientific challenges including **energy**, **climate science**, and the **origins of the universe**. **Funded by the DOE Office of Science**, ESnet is managed and operated by the Scientific Networking Division at Lawrence Berkeley National Laboratory. As a nationwide infrastructure and DOE User Facility, ESnet provides scientists with **access to unique DOE research facilities and computing resources**.

ESnet's Mission is to enable and accelerate scientific discovery by delivering unparalleled network infrastructure, capabilities, and tools.





DOE Office of Science - Largest supporter of basic research in the physical sciences in the US

The mission of the Advanced Scientific Computing Research (ASCR) program is to discover, develop, and deploy computational and networking capabilities to analyze, model, simulate, and predict complex phenomena important to the Department of Energy (DOE).

Basic Energy Sciences (BES) supports fundamental research to understand, predict, and ultimately control matter and energy at the electronic, atomic, and molecular levels in order to provide the foundations for new energy technologies and to support DOE missions in energy, environment, and national security.

The mission of the Biological and Environmental Research (BER) program is to support transformative science and scientific user facilities to achieve a predictive understanding of complex biological, earth, and environmental systems for energy and infrastructure security, independence, and prosperity.

The Fusion Energy Sciences (FES)

program mission is to expand the fundamental understanding of matter at very high temperatures and densities and to build the scientific foundation needed to develop a fusion energy source.

The mission of the **High Energy Physics** (HEP) program is to understand how our universe works at its most fundamental level.

The mission of the **Nuclear Physics** (NP) program is to discover, explore, and understand all forms of nuclear matter.

DOE Office of Science - Uniquely positioned for large scale collaborative science*



*DOE Office of Science facilities also support other collaborations, e.g., LHC, LSST, etc

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ESnet Services Definition Process



- Requirements gathered from (6) DOE Office of Science program office requirements workshops. - Advanced Scientific Computing Research (ASCR) - Basic Energy Sciences (BES) - High Energy Physics (HEP)
 - Biological and Environmental Research (BER)

- Fusion Energy Sciences (FES) - Nuclear Physics (NP)

- Input on requirements are documented as workflows, which are then formalized as services, driving the design and architecture.







ESnet6 (Relevant) Capabilities

- **Bandwidth:** 4x+ of bandwidth ensures that there is no loss and data can be transferred faster and easier than hard drive shipping
- **Capacity:** Dedicated optical system (OLS) allows for cost-effective bandwidth to support growing needs
- **Resiliency:** Redesign of site connectivity and adoption of new network protocols to ensure dependability and predictability for data transfer
- **Orchestration/Automation:** Automation allows us to create custom services with rich and highly integrated set of capabilities quickly, and consistently, with high reliability
- **Connectivity & Scale:** Rich set of connections allows flexibility and broad access to needed resources (other collaborators in DOE, R&E, and cloud) anywhere in the US and into Europe
- Telemetry: Visibility allows scientists to understand and optimize their performance
- **Consulting:** Engagement team helps scientists to make best use of resources without networking expertise
- Security: Secure services support dependability and data integrity and privacy



ESnet6 "Hollow" Core Architecture





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ESnet6 "Hollow" Core Architecture







ESnet6 High-Touch System Deployment





Visibility into Network Flow Performance



Packet distribution histogram generated by High-Touch FPGA component



Visibility into Network Flow Details

Billions of flows served daily

- Column-oriented (SQL) database (ClickHouse)
- Built to handle trillions of rows, petabytes of data
- Unsampled High-Touch flow exports (5 tuple)
- Centralized collection
- 2.5 billions rows inserted daily (11 HT nodes) (as of 02.09.2023)
- queries process millions rows/second
- Goal: retain 30 days of exports
 - **~ 1.15 trillion rows**
 - о **~ 100 ТВ**





SQL to access All Flows across the Entire Network

Columnar SQL Database



SELECT

```
round(log2(packets), 0) AS bin,
   exp2(bin)
                          AS bin_low,
   exp2(bin + 1) - 1
                          AS bin high,
   max(packets)
                          AS max pkts in export,
   count(packets)
                          AS cnt,
   round(cnt / tot, 2) AS pct,
   bar(cnt, 0, tot, 30)
                          AS packet_distribution_tcp
FROM ht.all flows
WHERE (end time ns >= toDateTime('2023-02-09 00:00:00'))
 AND (end time ns < toDateTime('2023-02-09 12:00:00'))
 AND (ip_proto_num = 6)
GROUP BY bin
ORDER BY bin ASC
```

-bin-	-bin_low-	-bin_high-	-max pkts in export-	cnt_	-pct-	packet_distribution_tcp
0	1	1	1	632870729	67	
1	2	3	2	80841816	9	
2	4	7	5	104701309	11	
3	8	15	11	46543951	5	
4	16	31	22	40139184	4	
5	32	63	45	10509970	1	
6	64	127	90	4720006	1	11 1
7	128	255	181	4044598	0	
8	256	511	362	3052280	0	
9	512	1023	724	3037506	0	
10	1024	2047	1448	2313619	0	
11	2048	4095	2896	2995997	0	
12	4096	8191	5792	2218766	0	
13	8192	16383	11585	1213550	0	
14	16384	32767	23170	590475	0	
15	32768	65535	46340	276320	0	
16	65536	131071	92681	211259	0	
17	131072	262143	185363	102852	0	
18	262144	524287	370726	84040	0	
19	524288	1048575	741370	71900	0	
20	1048576	2097151	1482801	16990	0	
21	2097152	4194303	2956901	3057	0	
22	4194304	8388607	5893181	207	0	
23	8388608	16777215	8031073	19	0	

24 rows in set. Elapsed: 9.778 sec. Processed 2.41 billion rows, 40.98 GB (246.50 million rows/s.





*NB: Use of Clickhouse is part of prototyping effort

Easy Integration with Data Science and ML Libraries



Haberman et al



Scheduling Workflows based on Network Traffic Predictions (using Graph neural networks)

Scientific Achievement

Highly accurate 48 hour predictions for ESnet reliable predictions. These results will inform how scientific workflows will be scheduled for optimum network performance.

Significance and Impact

A novel Dynamic Diffusion based neural network that takes temporal and spatial information to produce accurate predictions

- Compared to existing approaches, this is highly improved results
- Adding capability to add multiple workflow legs so that end-to-end schedules

Research Details

- Developing a mathematical framework for hyperparameter for Dynamic Diffusion Convolutional Recurrent Neural Network (DDCRNN) model
- Testing with various network data sets
- Deploying as an easy to use GUI and open source project







Kiran et al

Optimizing Traffic Flows in Real-time : HECATE*

Scientific Achievement

Create "be-spoke networks" for engineers to optimize of multiple criteria like loss, throughput, traffic patterns and site characteristics.

Significance and Impact

Every network is different and often need constant human attention. We develop a reinforcement learning approach coupled with unsupervised learning to help HECATE learn optimal patterns and then optimize the network when HECATE is turned on.

Research Details

- No-compromise on performance: Hecate monitors network "health" and actively reroutes traffic
- Caters to many applications: Hecate self-learns traffic classes to guarantee service
- Seamlessly integrate multiple network solutions
- Deployable as hardware solution



*Patent filed – Deep Learning informed Traffic Engineering

NB: Improvement of load sharing across all links and overall average utilization

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In-Network Data Caching

Scientific Achievement

We experimented and demonstrated the capability of a network-based temporary data cache; how in-network caching mechanism helps network traffic performance, how much data can be shared within the network, and how much network traffic volume can be reduced consequently.

Significance and Impact

- In-network services such as temporary data caching could potentially have a big impact on traffic engineering and how the remote data is being accessed.
- Data caching mechanism in a region is expected to reduce the redundant data transfers, saved network traffic, and lower data access latency improving overall application performance.
- It also provides the unique capability for a network provider to design data hotspots into the network topology. The appropriate bandwidth resources and traffic engineering techniques can manage traffic movement and congestion.

Research Details

- ESnet cache node as a part of SoCal Petabyte scale cache in collaboration with Caltech, UCSD, and US CMS.
- Studied 1-year's operational from SoCal Repo from Jul 2021 to Jun 2022.
- On average 67.6% of file requests were satisfied by the cache, which translated to 4.5PB (35.4%) of requested bytes (12.7PB) served by the cache.
- Network traffic was reduced by up to 29TB per day due to cached data.
- Sim et al. "Effectiveness and predictability of in-network storage cache for Scientific Workflows", IEEE ICNC, 2023





(in <mark>blue</mark>)



Hourly volume (in bytes) of cache misses from the LSTM model output



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Sim et al

EJ-FAT FPGA Accelerated Transport Load Balancer

Scientific Achievement

The real-time load balancer is designed to support WAN latencies for geographically distributed accelerator facilities and high performance computing centers, and has been successfully integrated with JLab's ERSAP processing pipeline for end-to-end- event processing.

Significance and Impact

- Horizontal scale. Keep adding parallel FPGAs and switches to achieve Terabits of throughput. All the elements work together to get related pieces of data to each compute node.
- Multi-Domain. DAQ source only need to know 1 dst IP for the load balancer. Compute nodes can register their IP address with the LB and receive work.
- Work is broken into 1uS or shorter packet bursts. Zero packet loss or accidental reshuffling in the load balancer, even in dynamic environments with compute nodes changing on the fly. Overlapping event times do not confuse the load balancer.

Research Details

- Separation of IP Addresses between labs
- In network sorting of Event Data
- Stateless load balancing
- Compute node feedback for dynamic LB
- Hit-less reconfiguration of LB table
- 29 Unidirectional UDP streaming







Questions...

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