

# **NICT's Integrated Testbed**

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# Agenda

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- Recent updates of NICT's Integrated Testbed
  - “Beyond 5G/IoT Testbed with High-reliability and High-elasticity”
  
- Our demonstrations on SC22

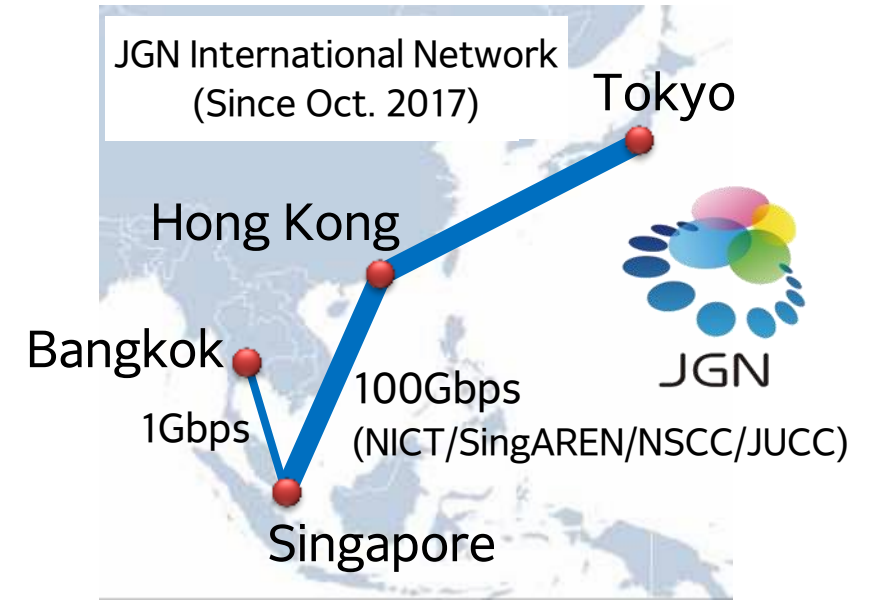
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- Our demonstrations on SC22

# JGN

- A *Network Testbed* operated by NICT
  - ◆ JGN has been operated since 1999
- JGN has International and Domestic networks
  - ◆ 100 Gbps: Tokyo-Hong Kong-Singapore (NICT/SingAREN/NSCC/JUCC)
  - ◆ 1 Gbps: Singapore-Bangkok
- JGN supports cutting-edge Network Experiments
  - ◆ High-Seed App: Uncompressed 8K Video Transmission
  - ◆ Time-Sensitive App: Next-Generation ICT-supported Surgery, etc.
- We have been collaborating with NII/SINET to extend Network Reachability in Japan



# JGN Global Networks: Connections



July 2021

# StarBED

- A cluster of 1000 or more PCs dedicated to diverse huge-scale verifications
- Hardware-as-a-Service
- Common OS and software work
- Realtime network emulation
- Can allow “ERROR” by separation from Internet
- Can verify behavior of malware in isolated environment

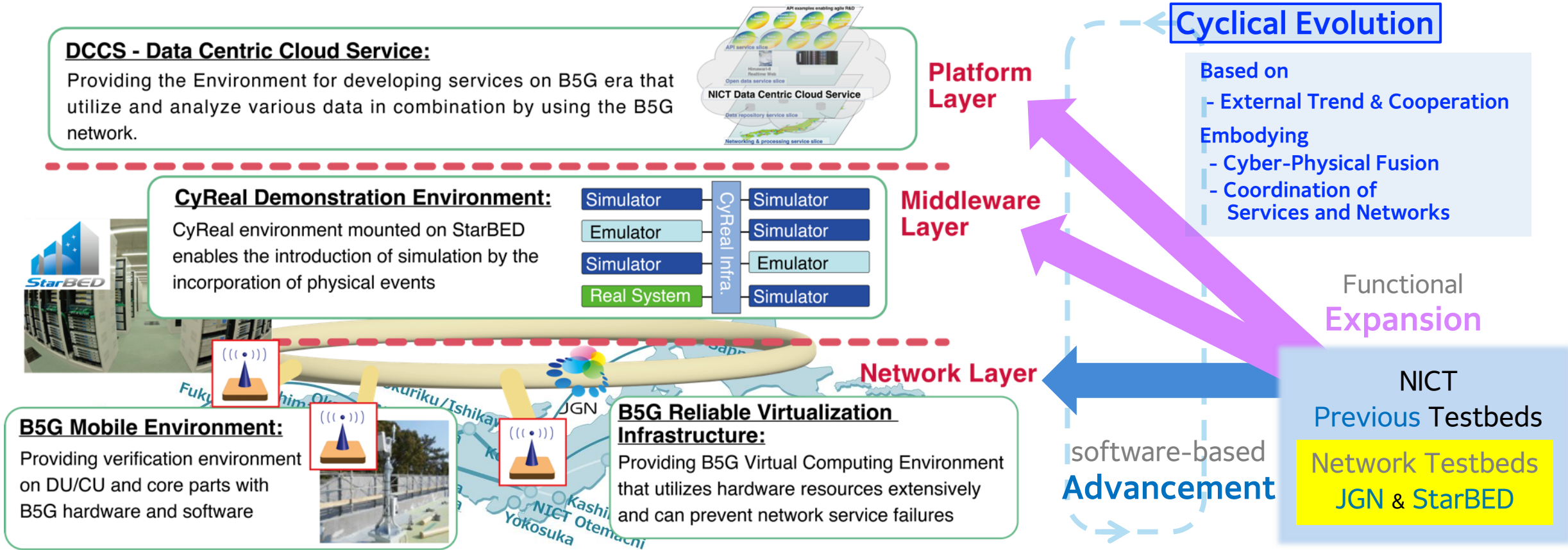




# Beyond 5G/IoT Testbed with High-Reliability & High-Elasticity

- NICT launched **Beyond 5G/IoT Testbeds Services** from Oct. 2022.

**Goal:** Accelerating **Research & Development** and **Social Demonstration** toward the **Realization of B5G** through **Collaboration among Diverse Players** using **Testbed**

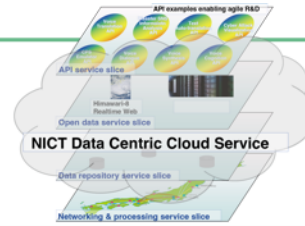


# Beyond 5G/IoT Testbed with High-Reliability & High-Elasticity

- Flexible and Expandable. In addition to Wired and Wireless Infrastructure, Data Analysis and Radio Environment Simulation are also assumed for Verification.
- Some of the Facilities are also located at External Universities, emphasizing Collaboration between Research Institutions and involvement with Local Industries.

## **DCCS - Data Centric Cloud Service:**

Providing the Environment for developing services on B5G era that utilize and analyze various data in combination by using the B5G network.

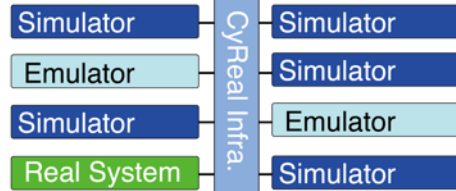


**Platform Layer**

**DCCS:** Implemented on the StarBED and can be used remotely via JGN.

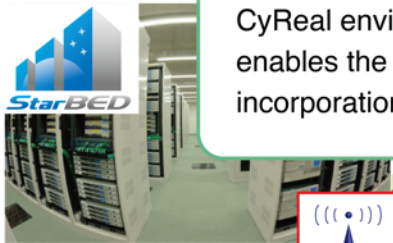
## **CyReal Demonstration Environment:**

CyReal environment mounted on StarBED enables the introduction of simulation by the incorporation of physical events



**Middleware Layer**

**CyReal Demonstration Environment:** Implemented on the StarBED and can be used remotely via JGN.

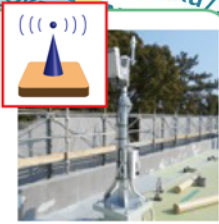


**Network Layer**

**B5G Mobile Environment:** Mobile environments connected to JGN are installed in Tokyo, Osaka and Kyushu, and some core facilities are installed in Hokuriku.

## **B5G Mobile Environment:**

Providing verification environment on DU/CU and core parts with B5G hardware and software



## **B5G Reliable Virtualization Infrastructure:**

Providing B5G Virtual Computing Environment that utilizes hardware resources extensively and can prevent network service failures

**B5G Reliable Virtualization Infrastructure :** Implemented on JGN and can be demonstrated across multiple JGN sites in Japan.



# B5G Reliable Virtualization Infrastructure

## ● Next-Generation Virtualized Service Env.

- ◆ A high-speed, high-reliability Next-generation Virtualized ICT Service Environment using **Software-based Network Functions and Virtualization technology**, enabling a flexible resource allocation

## ● Optical WhiteBox Environment

- ◆ An Optical Transport **WhiteBox** Environment that promotes the advancement of Optical Transmission technology through the disaggregation of Optical Transmission Devices and the separation/openness of the Hardware/Software

## ● Next-Generation ISP/Cloud Demonstration Env.

From April, 2024

- ◆ A Testbed that provides the virtualization technology necessary to **conduct ISP and Cloud Services Business**

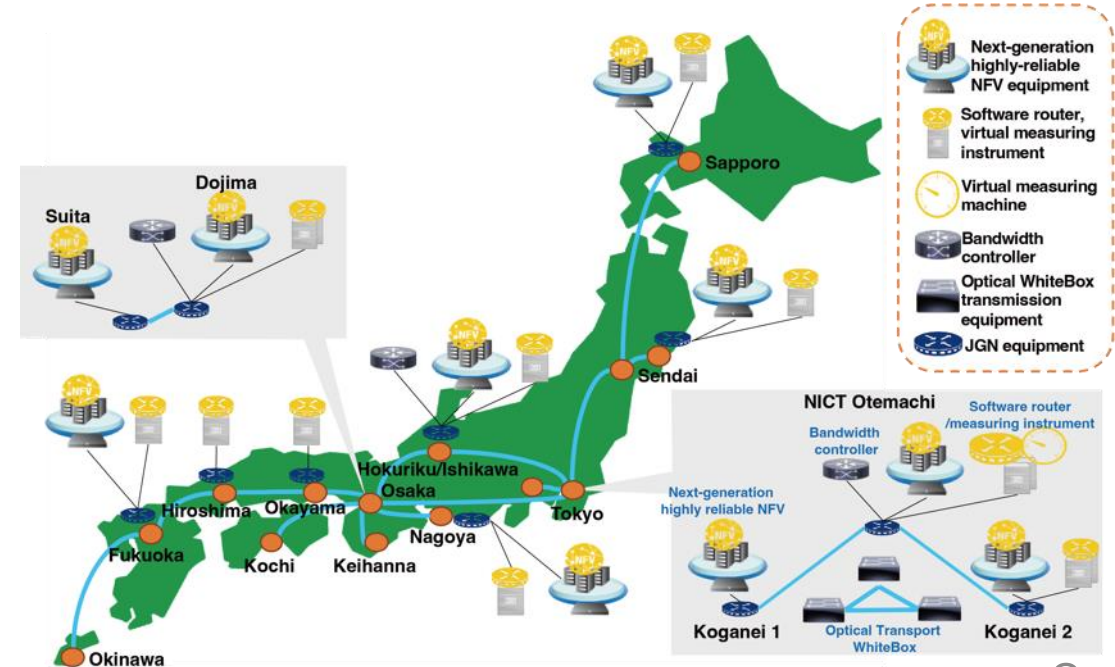
### ■ B5G Reliable Virtualization Infrastructure consists of Two Parts

#### 1. Next-Generation Virtualized Service

- |                                  |                           |
|----------------------------------|---------------------------|
| (1) Next-Generation Reliable NFV | 10 sites                  |
| (2) Software Router              | 10 sites                  |
| (3) Virtual Measuring Instrument | 1 site (Instrument on VM) |
| (4) Bandwidth Controller         | 3 sites                   |

#### 2. Optical WhiteBox Environment

- |                                       |         |
|---------------------------------------|---------|
| (1) Optical WhiteBox Switch           | 2 sites |
| (2) Broadband Optical Transport Lines |         |



# B5G Mobile Environment

## ● Mobile Application Demonstration Environment

- Mobile network environments provided from NICT Headquarters (Koganei), Osaka University, and Kyushu Institute of Technology, consisting of **Base stations** and **Antennas** based on **Private 5G Stand Alone**.

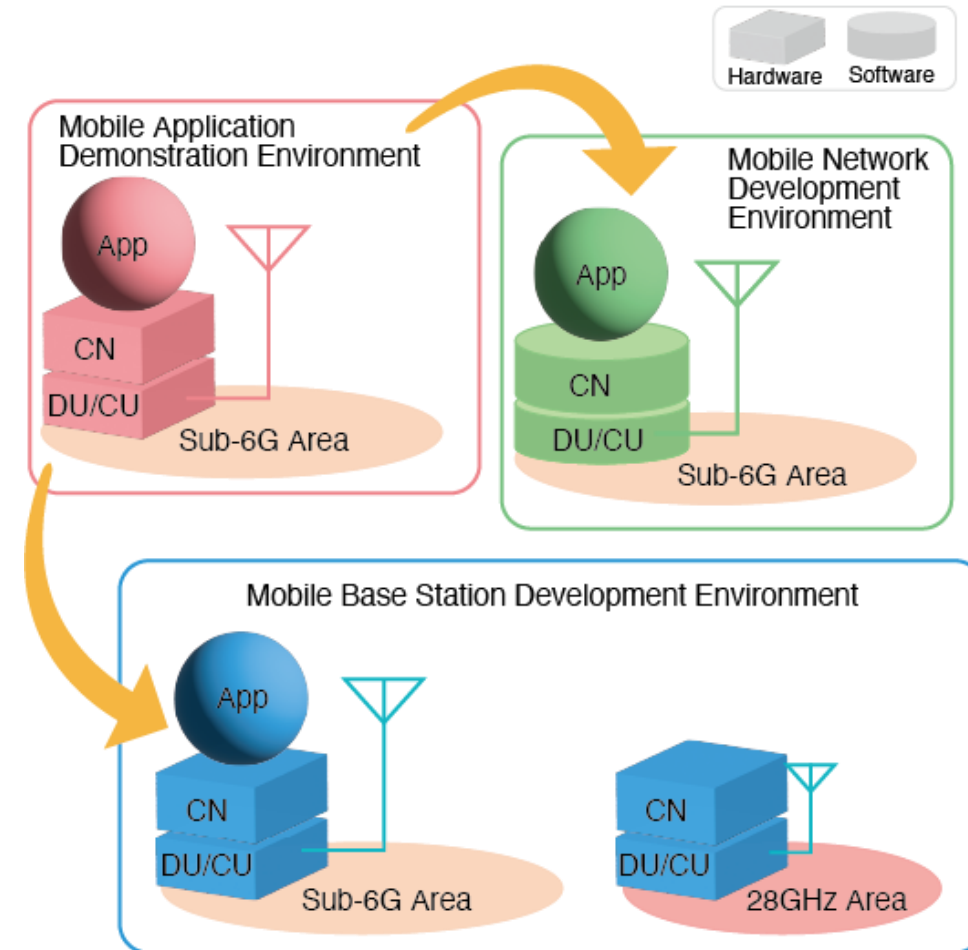
By using leased terminals, users can research, develop, and demonstrate technologies like applications contributing to Beyond 5G network.

## ● Mobile Network Development Environment

- A mobile network environment with a 5G Stand Alone configuration, including **Cloud-native base station equipment** using **General-purpose servers** and **Antennas**. By developing mobile core and base station software using **Open5GCore** and **Free5GC**, it is possible to **verify DU/CU** and **core parts** using hardware and software, respectively.

## ● Mobile Base Station Development Environment

- A demonstration environment for **mobile systems using multiple base stations** (28 GHz band and **Sub-6GHz** ) installed outdoors or indoors in Yokosuka City and **Terminals** connecting to base stations.



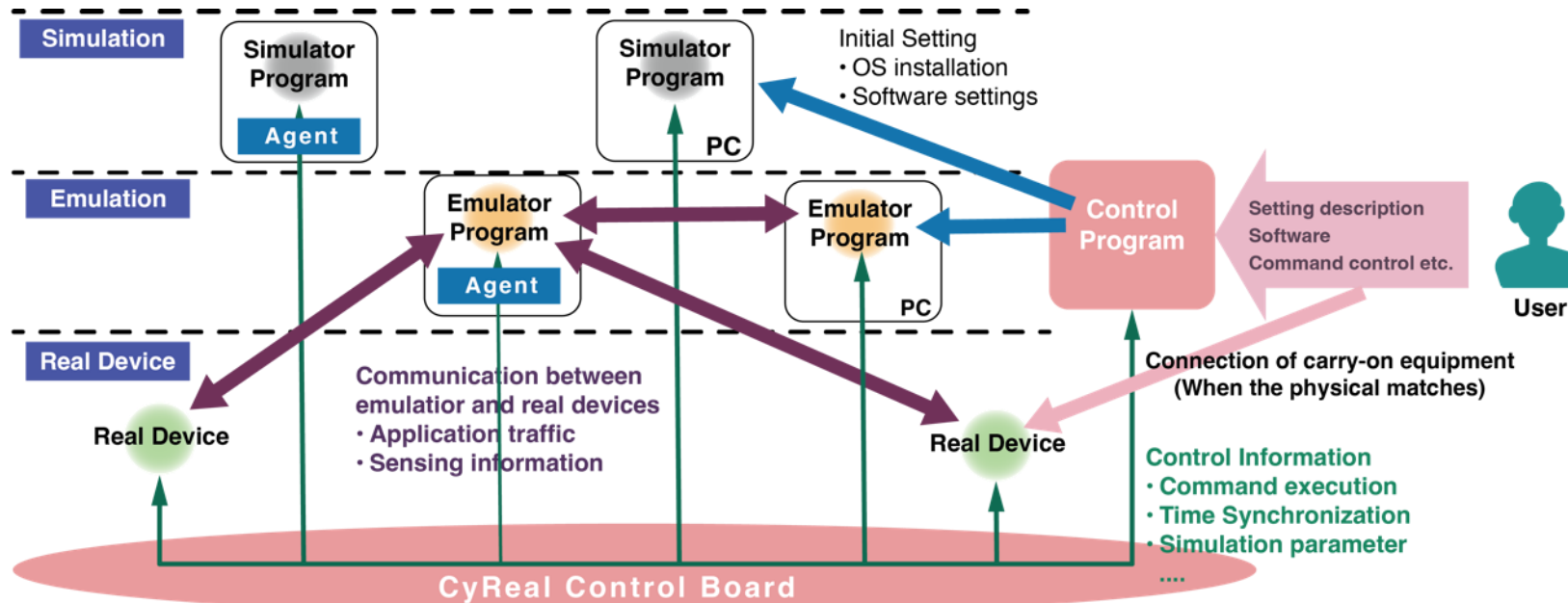
# CyReal Demonstration Environment

## ● Easy Install and Settings

- ◆ Users can install and run the necessary programs on StarBED PCs.
- ◆ The Environments are automatically built with input on OS install, VM setup and network environment
- ◆ Users can install Linux and other software to control program behavior and change OS and application settings.

## ● Communications via Cyber Control Board

- ◆ Via Cyber Control Board, Information can be exchanged with Elements in Simulators, Emulators and Real Devices
- ◆ Each element needs to be controlled by a command from the Agent using SSH or communicate using a dedicated API
- ◆ The communication interface for control can be defined by the user, also assuming wireless emulation applications\*

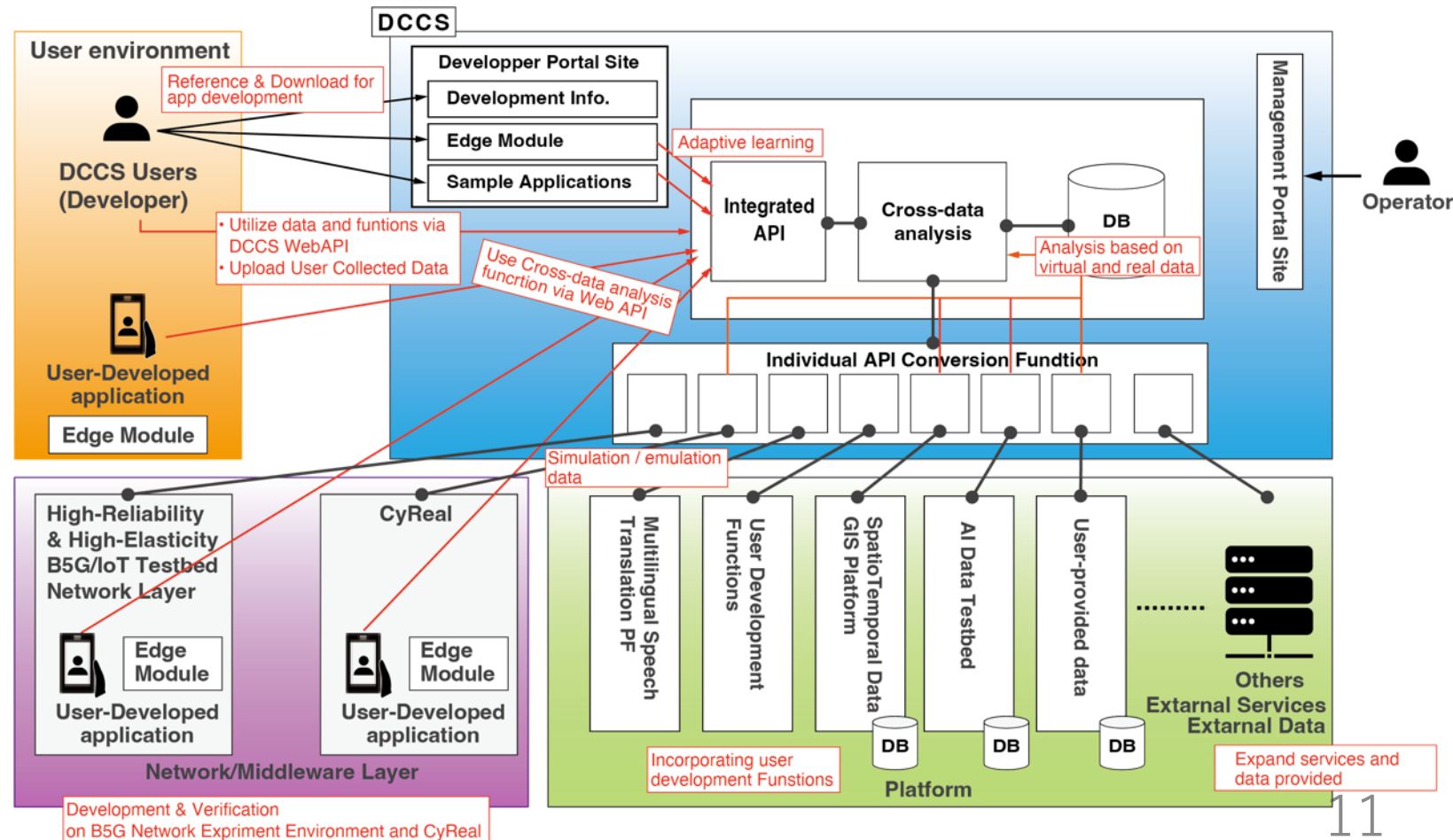


(\*) This research has been conducted under the contract "R&D for the realization of high-precision radio wave emulator in cyberspace" (JPJ000254) made with the Ministry of Internal Affairs and Communications of Japan.

# Data Centric Cloud Service – DCCS –

- Provided Data and Functions as Web API
  - ◆ Diverse Data and Functions to utilize it are provided as Web API
  - ◆ Users can develop Application and Services by utilizing these Data and Functions
  - ◆ User-owned data can also be uploaded and applied to DCCS for various processing

- APIs and Developer Portal
  - ◆ The APIs are Python-base and easy to code
  - ◆ Support Application Development by providing the Developer Portal with Sample programs and documentation for API specifications and usage, etc.



# Agenda

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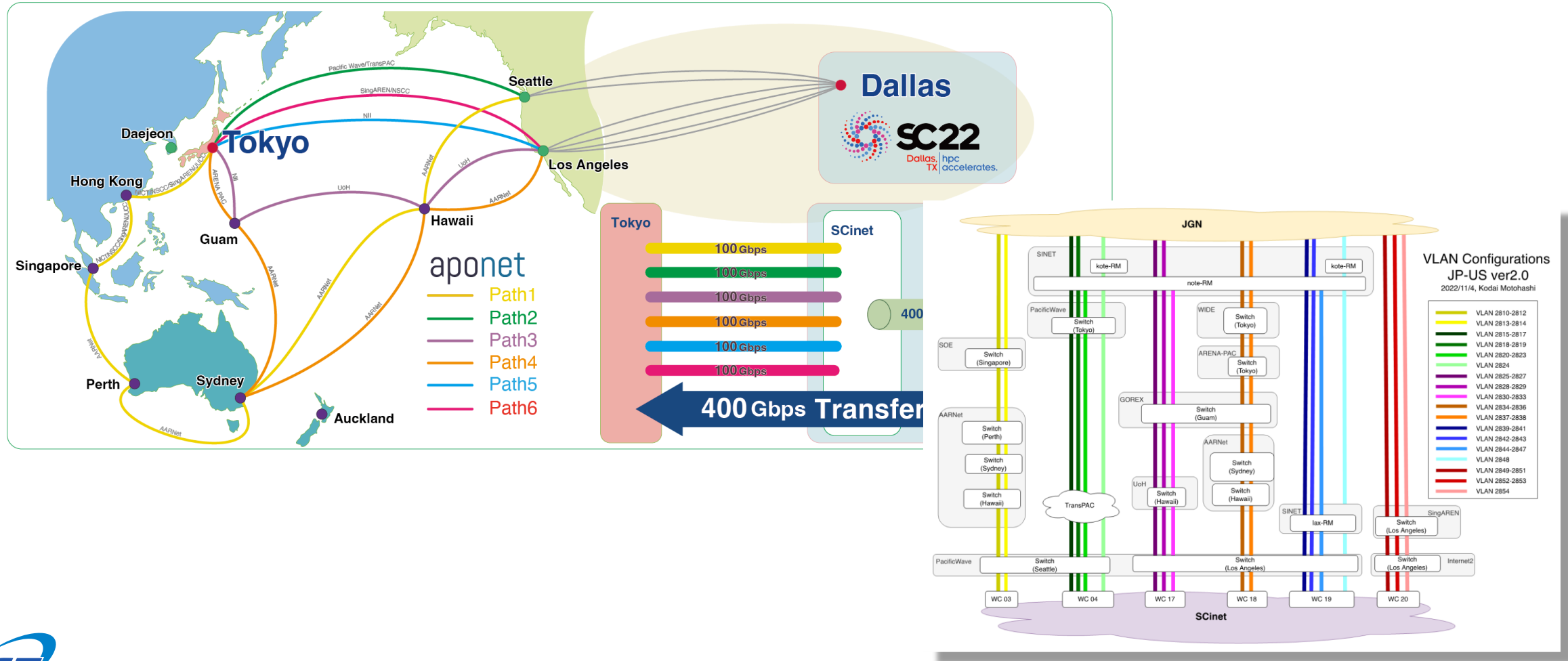
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- Our demonstrations on SC22



# SC22 NICT Demonstrations

- The 400Gbps Transfer experiments were Successfully carried out.

With Six 100Gbps Paths between *Dallas* and *Tokyo* over the Pacific Ocean and the US.



# Demonstrations on NICT booth

6 of 29 network research demonstrations on SC22 were performed on NICT booth

	Organization	Title/NRE title	
1	IPA	Full 400Gbps E2E Data/Video Transfer	NRE-023
2	Kanagawa Institute of Technology/Daido University/University of the Ryukyus/ Miharuru Communications Ind.	Uncompressed 8K video processing on edge computing	NRE-022
3	Keio University/Alaxala/UT Dallas	Conceptual demonstration of the reconfigurable in-network security sensor network (REINS network)	NRE-026
4	NICT/JAXA/intelligent light/CLEALINK technology	In-transit remote visualization via HpFP (High-performance and Flexible Protocol)	NRE-029
5	NICT	High Bandwidth U.S.-Japan Traffic Test Using Virtualized IXIA IxNetwork	NRE-027
6	NICT	QEMU/KVM VM Migration Test Between U.S. and Japan Sites	NRE-028
a	Kyushu Institute of Technology, KDDI Research, Inc., CCNY	F-CPS : Floating Cyber-Physical Systems for Local-oriented Services and its Global Federation	
b	NTT Communications	Kamuee, a High Performance Software Router	
c	Osaka University	An On-time Data Transfer Framework in Cooperation with Scheduler System	
d	NICT	Introduction of NICT and NICT's Integrated Testbed	

# Demonstration by IPA

## ● NRE-23: Full 400Gbps E2E Data/Video Transfer

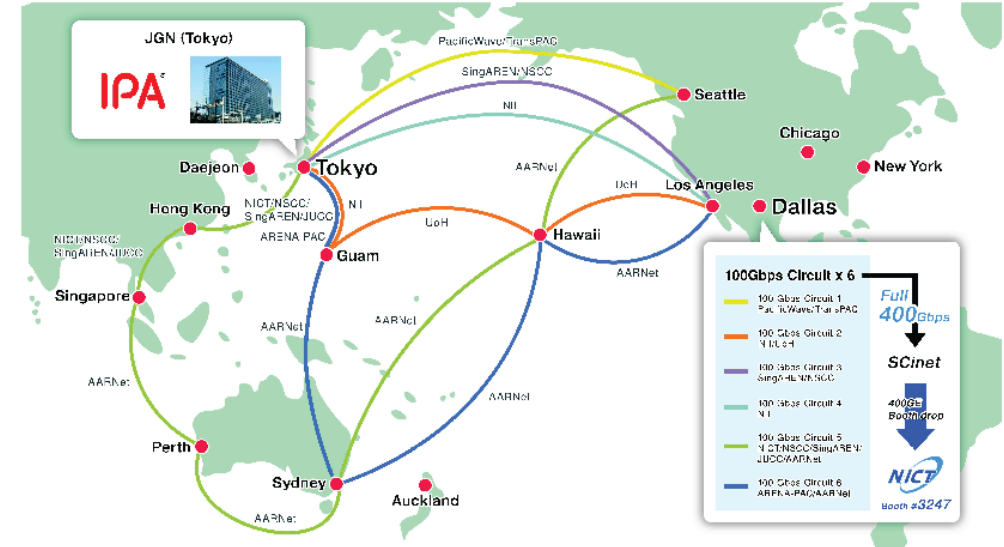
End-to-end 400 Gbps transmission between Dallas and Tokyo

- Used 6 100Gbps paths between Dallas and Tokyo
- Transmitted 80Gbps traffic for each path on average
- Succeeded for long-term stable 400Gbps transmission by aggregating 6 paths



## NICT The experiment for 400Gbps transmission over Trans-Pacific Rim

### Abstract



We will use six 100Gbps networks over Trans-Pacific Rim connecting SC22 venue and Japan with end-to-end connectivity. The connection will be used for 400Gbps traffic transmission, 8K / 4K / compressed / uncompressed video transmission, and combination of them all. The traffic for this experiment, unlike typical internet traffic which is a large volume of communication originating from a large number of users, transmit a large volume in a single or small number of streams which are more susceptible to various factors.

Each of six networks for this experiment has different traffic transmission characteristics due to its network route, transmission distance, delay, and equipment. When using end-to-end connectivity to transmit traffic, the influence from these elements are unavoidable.

The purpose of this demonstration is to clarify the problems that can arise from implementing traffic transmission with a single or a small number of high-capacity streams in such realistic situations.

### Contributors



# Demonstration by KIT etc.

- **NRE-22: Uncompressed 8K video processing on edge computing**

Real-time editing and distribution of uncompressed 8K video

- Uncompressed 8K live video stream was transferred from Japan to SC22 venue and shown.
- The video was processed/edited in real-time by chained VVFs (Virtual Video-handling Functions) in the edge system in Japan before being shown at the venue.



**NRE-022:**  
**Uncompressed 8K Video Processing on Edge Computing**  
Kanagawa Institute of Technology, Daido University, University of the Ryukyus, and Miharu Communications Inc.

**Research Objectives**  
We are developing a practical technology for high-speed network computing, which includes a terminal, edge device, and cloud computing. This enables real-time editing and distribution of ultra-high-definition videos, such as 8K videos.

**Demonstration Experiment of an 8K Video Distribution Testbed**  
We demonstrate our virtual video-handling function (VVF) technology by processing real-time uncompressed 8K videos using an edge system in the SINET01 Sagami-hara data center of the National Institute of Informatics (NII). The VVF enables the edge computer to execute a single real-time video process such as video transcoding without degradations for multiple processes, multiple VVFs can be chained.  
At the SC22 venue, we show an uncompressed 8K live video stream transferred from Japan through 400-Gbps networks. The video will be processed by chained VVFs in the edge system in Japan before being shown at the venue.  
The Science Information Network (SINET) is a Japanese academic backbone network for approximately 1000 universities and research institutions.

**What are VVFs?**  
VVFs are developed using the data plane development kit (DPDK) in a software-based framework for edge devices that require high-speed processing. Further, AVX-512, Intel's single instruction, multiple data parallel processing model, can be used for transcoding and color conversion. By chaining multiple VVFs located at the edge of the network and performing high-speed video processing, the local video editing base, which was previously essential, becomes unnecessary. We aim to enable 8K video editing and distribution by connecting a personal computer directly to the network.

**Acknowledgments**  
We would like to thank everyone at the NII, SINET, National Institute of Information and Communications Technology (NICT), Japan Global Network and SCNet for their efforts in helping with the demonstration experiment. The research results were partially obtained from NICT's commissioned research No.131101.

**Project Information**  
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Dept. of Information Technology  
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# Demonstration by NICT (1)

## ● NRE-27: High Bandwidth U.S.-Japan Traffic Test Using Virtualized IXIA IxNetwork

Performance test of network testing equipment (IXIA IxNetwork) of NICT's testbed

- Used software router servers (SwRS) on Dallas and Toyko
- Tested using the five paths between Dallas and Tokyo
- The frame size of sent packets was 1522 byte

Latency was not measured correctly.  
(Waiting for manufacture's fix)

Path	L1TX (Gbps)	L1RX (Gbps)	RX pps	Latency:min / avg / max(ms)	Loss
Path1	80.05	73.34	5.95M	-302.27 / 239.56 / 795/61	8.42%
Path2	80.052	80.05	6.49M	-493.93 / 239.56 / 795.61	0.062%
Path3	80.06	80.04	6.49M	-477.78 / 68.82 / 651.64	0%
Path4	80.05	73.26	5.94M	-330.87 / 207.52 / 661.20	8.38%
Path5	Not used				
Path6	80.06	80.04	6.49M	-403.75 / 48.84 / 669.86	0.08%
Combined	395.64	384.02	31.13M	-498.07 / 121.42 / 801/80	2.93%



# Demonstration by NICT (2)

## ● NRE-28: QEMU/KVM VM Migration Test Between U.S. and Japan Sites

Performance test of NFV migration between Dallas and Tokyo

- The file size of NFVs was 25G bytes
- Used 4 of 6 paths

Difficult to keep throughput of TCP due to effects of packet loss and latency

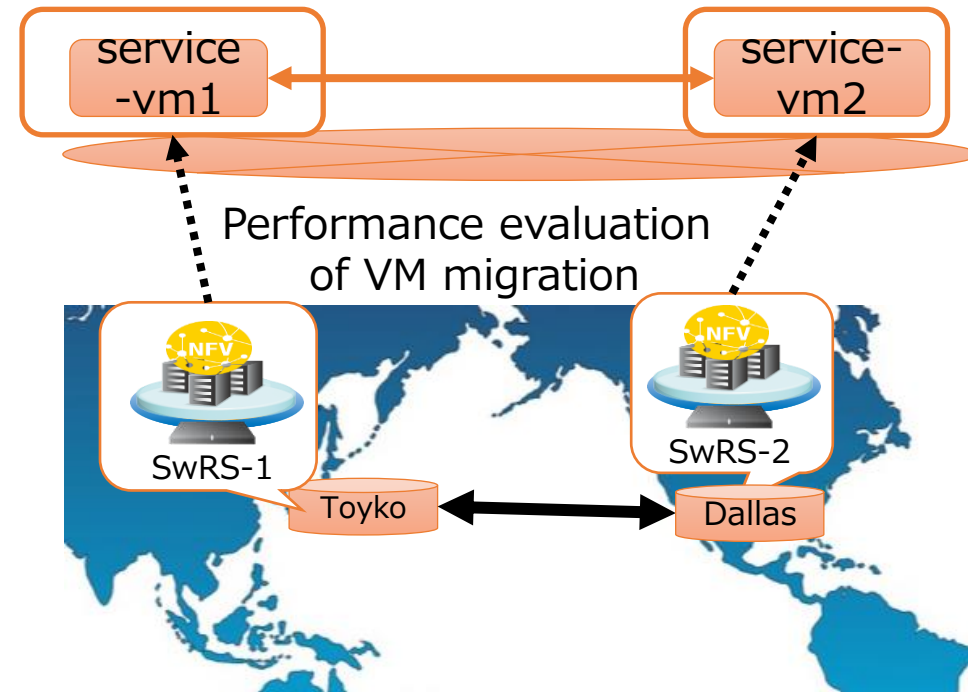
Migration performance depends on throughput of TCP

Path	Throughput	Migration time
1	55.9 Mbits/sec	54 min 31 sec
2	159 Mbits/sec	22 min 26 sec
3	128 Mbits/sec	26 min 41 sec
4	173 Mbits/sec	20 min 12 sec



Future tasks:

- Analysis in detail
- Improve performance



# Awarded Spirit of Innovation Award from SCinet



AARNet, APONET, ARENA-PAC, CENIC, Ciena, Cisco, HARNET, Internet2, KISTI, NICT,

NII, Pacific Northwest Gigapop, REANNZ, SingAREN, TransPAC, University of Hawaii, Verizon

(Blue organizations are members of APOnet)

The research innovations are being **demonstrated at the NICT booth** at SC22 this year, and feature several experiments that will leverage International connectivity and technology support being provided by the collocating partners. These demonstrations will transmit data and video streams of various qualities across a multi-continental path, use cloud and edge computing approaches to perform at scale video processing and measuring and monitoring of the network infrastructure, and use this intelligence to dynamically control the network path.

<https://sc22.supercomputing.org/2022/11/15/scinet-spirit-of-innovation-award-recognizes-17-contributors-role-in-supporting-international-science-activities-for-sc22%E2%82%AC/>

# Summary

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- NICT launched Beyond 5G/IoT Testbeds Services from Oct. 2022.
  - This aims to Accelerating Research & Development and Social Demonstration toward the Realization of B5G through Collaboration among Diverse Players using Testbed
  - The Network Layer has been refined by software technology
  - CyReal Demonstration Environment was implemented as the Middle Layer
  - As a Platform Layer, DCCS enable development of applications and services using various data and functions
  - We have been embodying the B5G/IoT Testbed by Cyclical Evolution
- Our demonstrations on SC22